

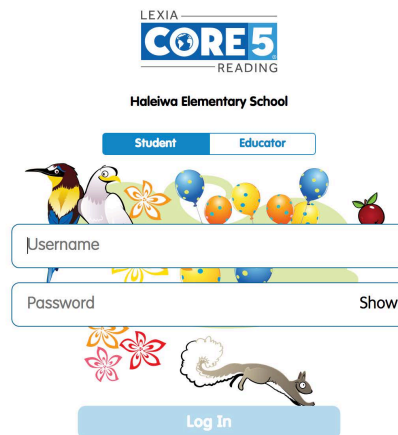
Using Lexia Reading Core5

To login, students go to <https://www.lexiacore5.com>. If the system asks for a teacher's email, type in: lexia@haleiwa.k12.hi.us



Logging in to Lexia Reading Core5

1. Students log in by entering a Username and Password and then clicking the arrow button.



2. A confirmation displays: **Is your name [student name]?** This confirmation helps prevent incorrect student logins. Click the green checkmark to continue.
3. The first time a student logs in, Auto Placement begins (see page 8).
4. After login, students warm up with two, one-minute activities designed to reinforce automaticity. See the following section for more information.

Lexia Reading Core5 Warm-ups

Core5 warm-ups use automaticity activities to improve the student's speed of processing. A secondary purpose is to prime a student at the beginning of a session for working on the computer.

Students complete two one-minute warm-ups each time they login. Warm-ups only display for a student once per hour, no matter how many times the student logs in. The student is shown their high score for each level's warm-up at the start of the warm-up, and is encouraged to "beat" it. However, warm-up scores are not tracked in myLexia.com reports.

Selecting an Activity

After a student completes Auto Placement or the warm-up activity, the Activity Selection Screen displays the activities in the student's current level. To select an activity and begin working, click the picture for the activity.







Students can select any of the unfinished activities within their currently assigned level. To pace students through a level, the first half of all activities must be complete before the second half is "unlocked." The unit boxes fill with green as the student completes units. Activities cannot be selected after all units are complete.



Level 6 Activity Selection Screens, First Half and Second Half

Activity Screen Buttons

These buttons and tools are available in every activity.

	The Stop button returns you to the Activity Selection Screen. Encourage students to finish a unit (i.e., work until the reward animation) before stopping. If the student selects the Stop button on the Activity Selection Screen, they will Logout of Core5.
	The Directions button replays the instructions for the activity.
	The Repeat button replays the previous word, sound, or phrase. Encourage students to use this button to ensure that they correctly hear before responding.
	The Volume button displays a slider for volume adjustments. Audio cannot be muted with this slider. (Make sure the volume settings for the device are not muted. Device settings will override the slider.)
	The Expand button increases the program screen to full-screen mode.
	While in full-screen mode, the Collapse button displays to reduce the screen.